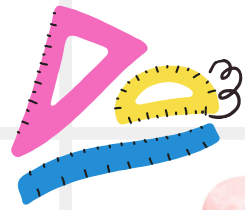




# LESSON PLAN



Subject :Maths Pre-Primary

Grade :KG (Step C)

Duration :60 Mintues

Name of the Teacher: \_\_\_\_\_

Date: \_\_\_\_\_

Week: 3 (1st Term)

Day: 4



Topic:Forward and Backward Counting worksheets

## Learning Outcomes:

- Students will count forward from 0-49 and backward from 49-0.
- Students will identify and write numbers sequentially.

## Learning Materials:

- Number line (0-50).
- Flashcards (0-49).
- Worksheets for forward and backward counting.
- Counters or blocks for hands-on activities.

## WALT(We Are Learning To) :

- Count forward and backward accurately.
- Write numbers in correct order.

## WILF(What I,am Looking For) :

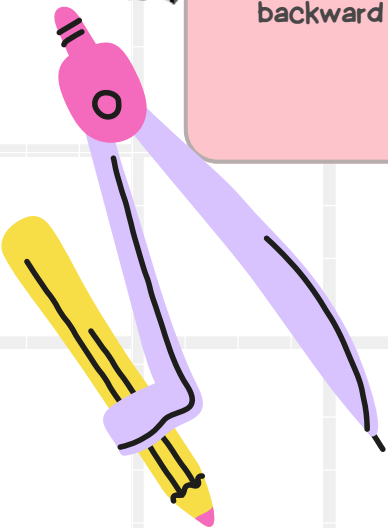
- To develop numerical sequencing skills.
- To build confidence in recognizing number patterns.

## Brainstroming (5 Mintues):

- Ask:
- What comes after 9?
- What comes before 5?
- How do we count backward from 10?

## Introduction (10 Mintues):

- Begin with a song or rhyme about counting.
- Show a number line and ask students to identify forward and backward sequences.





### Main Activities(15 Mintues):

#### Forward Counting Worksheet (0-49):

- Write numbers in order from 0 to 49.
- Fill in missing numbers in sequences.

#### Backward Counting Worksheet (49-0):

- Write numbers in reverse order from 49 to 0.
- Complete number sequences with missing numbers.



### Group Activities(20 Mintues):

- Number Race: Students pass a ball, counting forward or backward as they play.
- Number Puzzle: Match jumbled number cards in correct order.



### Formative Assessment(5 Mintues):

- Monitor worksheet completion for accuracy.
- Conduct a quick oral quiz on forward and backward counting.

### Wrap Up(5 Mintues):

- Recap forward and backward counting through a short interactive game.



### Home Work:

- Practice writing numbers forward (0-49) and backward (49-0) on a worksheet.



### Lesson Evaluation:

Strengths: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

Areas for improvement: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

